

Chapter 7

Packed Decimal Arithmetic

Objectives

Upon completion of this chapter you will be able to:

- Given a field in hexadecimal, identify the zone and numeric bits,
- Given a zoned decimal number, show its hexadecimal representation,
- Given a zoned decimal number, pack that number and show the hexadecimal representation of that packed number,
- Given a packed number, unpack that number and show the hexadecimal representation of that unpacked number,
- Use the `MVZ` instruction to remove the sign from an unpacked number,
- Use the `AP` instruction to add one packed number to another,
- Use the `SP` instruction to subtract one packed number from another,
- Use the `ZAP` instruction to move one packed number to another,
- Use the `CP` instruction to compare two packed numbers,
- Show how the `BC` instruction can be used to detect an overflow condition following an add or subtract operation, and
- Write a program requiring the use of packed decimal arithmetic and the display of the results of that arithmetic.

Introduction

Up to now, none of our programs have used arithmetic. There are only two ways to do arithmetic in `BAL`: packed decimal arithmetic or binary (register) arithmetic. In this chapter we introduce packed decimal arithmetic; specifically, addition and subtraction. We will discuss multiplication and division in a later chapter. We also put off our discussion of binary arithmetic, because you need to understand packed numbers before you can work with binary numbers (a binary number must be converted to packed before it can be printed.)

Introducing Cogsworth Industries

For this chapter we will introduce a new file. (The files of the Small Town Community College database which we have used to this point do not contain sufficient numeric fields to introduce arithmetic.) This file is the inventory file for Cogsworth Industries. Cogsworth sells three products (Gizmos, Widgets, and Junque) in four states (California, Illinois, Utah, and Wisconsin). The record layout for the inventory file, `COGS.DAT`, is shown on the next page. The data file is constructed as follows:

```
A:\>copy con cogs.dat
GIZMOS      02003002002001709902312252999
WIDGETS     01501001000202203401900110025
JUNQUE      02501501501803005201001550339
^Z
          1 File(s) copied
```

Field Nbr	Field Name	Description	Begins	Ends	Len	Format
1	DESC	Product desc	1	10	10	CH
2	CALIF	Calif sales	11	13	3	ZD
3	ILL	Illinois sales	14	16	3	ZD
4	UTAH	Utah sales	17	19	3	ZD
5	WISC	Wisconsin sales	20	22	3	ZD
6	BEGIN	Beginning inv.	23	25	3	ZD
7	PURCH	Purchases	26	28	3	ZD
8	QOH	Qty on hand	29	31	3	ZD
9	COST	Cost (each)	32	35	4	99V99
10	SELL	Sell for (each)	36	39	4	99V99
11	CRLF	PC/370 Only	40	41	2	CR/LF

```
A:\>dir cogs.dat

Volume in drive A has no label
Directory of A:\

COGS      DAT      123    9-29-93   9:38a
          1 File(s)      130560 bytes free
```

In this chapter we will create two reports. The first report, the Sales Recap, will appear as follows:

```

          1          2          3          4          5          6
123456789012345678901234567890123456789012345678901234567890
                COGSWORTH INDUSTRIES
                Sales Recap

Product      Calif      Ill      Utah      Wisc      TOTAL
-----
GIZMOS       020       030       020       020       090
WIDGETS      015       010       010       002       037
JUNQUE       025       015       015       018       073

003 records processed.
```

We need to know how to do addition in order to produce the TOTAL column and record count.

Packed Decimal Format

Packed decimal is a storage format unique to the IBM System/370 computers and compatibles: you won't find packed decimal format on PCs, except when emulating such a mainframe, as with PC/370.

In zoned decimal (unpacked) format, each digit occupies a single byte. For example, California sales of JUNQUE (above) is C'025', the hexadecimal representation of which is X'F0F2F5'. Each byte consists of two parts: the **zone** (or **sign**) portion (all F in this case), and the **numeric** portion (0, 2, and 5). Each portion occupies four bits.

If we rewrite this number as:

F	F	F	<-- ZONE
0	2	5	<-- NUMERIC

...then we can see why the zone portion is sometimes thought of as the **upper half byte** and the numeric portion is sometimes thought of as the **lower half byte**.

The *rightmost* zone bits (in this case the F above the 5) determine the sign of a number. The other F's are redundant. The sign is determined as follows:

- F indicates the number is unsigned,
- C indicates the number is positive, and
- D indicates the number is negative.

(If you know COBOL, you will recall that an unsigned number corresponds to a PIC 9 clause *without* an S, such as PIC 9(3), whereas a signed number corresponds to a PIC 9 clause *with* an S, such as PIC S9(3).)

Examples:

- X'F1F2F3' is 123, unsigned,
- X'F4F5C6' is +456, and
- X'F7F8D9' is -789.

We need to understand how each of these would appear if printed, or if displayed with WTO:

- X'F1F2F3' would print as 123,
- X'F4F5C6' would print as 45F, because X'C6' is C'F', and
- X'F7F8D9' would print as 78R, because X'D9' is C'R'.

It should be apparent why we will need to make adjustments for the sign when printing a number.

You Try It...

1. Given A DC CL3'68P' is a zoned decimal number. What is the numeric value of A? Is it signed? What would WTO A display?
2. Given B DC X'F2C6' is a zoned decimal number. What is the numeric value of B? Is it signed? What would WTO B display?
3. Given C DC CL3'-39'. Show the hexadecimal representation of C. Show why C is *not* a valid zoned decimal number.
4. Given D DC CL3'39'. Show the hexadecimal representation of D. Show why D is *not* a valid zoned decimal number.

Again, the rightmost zone bits determine the sign; the other F's are redundant. When a number is "packed", these extra zone bits are removed, and the rightmost zone bits (only) are retained. For example, we can pack X'F0F2F5' into X'025F'. Since the extra zone bits are removed when a number is packed, the packed number occupies less space, except in the case of a zoned decimal number of length 1 and 2, which will still occupy the same amount of space (1 and 2 bytes, respectively).

Consider the following examples:

- We can pack the number 1 (unsigned), which occupies one byte and is represented as X'F1', into one byte with a value of X'1F'.
- We can pack the number +12, which occupies two bytes and is represented as X'F1C2', into two bytes with a value of X'012C'.
- We can pack the number -123, which occupies three bytes and is represented as X'F1F2D3', into two bytes with a value of X'123D'.
- We can pack the number 1234 (unsigned), which occupies four bytes and is represented as X'F1F2F3F4', into three bytes with a value of X'01234F'.
- We can pack the number +12345, which occupies five bytes and is represented as X'F1F2F3F4C5', into three bytes with a value of X'12345C'.

We can summarize the amount of space occupied as follows:

A zoned decimal field of length...	requires a packed decimal field of length...
1	1
2	2
3	2
4	3
5	3
m (where m is odd)	(m+1) / 2
n (where n is even)	(n/2) + 1

You Try It...

5. A zoned decimal field of length seven (that is, containing seven digits) will require a packed decimal field of what length?
6. A packed decimal field of length seven will hold how many digits?

The PACK Instruction

The BAL instruction to pack a number is, appropriately, PACK. The code to implement each of the above examples is as follows:

- To pack the number 1, which occupies one byte, into one byte:

```
PACK B,A           where      A  DC  CL1'1'
                        B  DS  PL1
```

- To pack the number +12, which occupies two bytes, into two bytes:

```
PACK B,A           where      A  DC  CL2'1B'
                        B  DS  PL2
```

- To pack the number -123, which occupies three bytes, into two bytes:

```
PACK B,A           where      A  DC  CL3'12L'
                        B  DS  PL2
```

- To pack the number 1234, which occupies four bytes, into three bytes:

```
PACK B,A           where      A  DC  CL4'1234'
                        B  DS  PL3
```

- To pack the number +12345, which occupies five bytes, into three bytes:

```
PACK B,A           where      A  DC  CL5'1234E'
                        B  DS  PL3
```

The field type specifier *P*, as in *PL3*, indicates a packed field. It is important to understand that the type specifier is usually* significant only when assigning an initial value to a field with a *DC*. We can *PACK* a number into a field defined as character (*C*), hexadecimal (*X*), or any other. Also, the field length refers to the number of bytes used for that field, not to the number of digits it holds. So, for example, a *CL3* field can hold a packed number of up to five digits.

When the field type specifier *P* is used with a *DC*, the initial value is always signed. For example:

- J DC PL2'12'* has a hexadecimal representation of *X'012C'*,
- K DC PL2'+12'* *also* has a hexadecimal representation of *X'012C'*, and
- L DC PL2'-12'* has a hexadecimal representation of *X'012D'*.

A number *may* be *PACKED* into a field which is too small to hold the number: the high order (left most) digits will be truncated, and no warning or error messages are given. So be careful! A number *may also* be *PACKED* into a field which is larger than necessary to hold that number. In this case, the number is padded with zeroes to the left (generally not a problem).

* It is not uncommon for a user-written macro to treat a field differently depending on its type, such as a *CLEAR* macro which will move zero to a field if it is type *P*, blanks to a field if it is type *C*, or binary zeroes (*X'00'*) to a field if it is type *X*.

For example, given:

```
A    DC    CL4'1234'  
B    DC    PL2'0'  
C    DC    PL4'0'
```

...the instructions:

```
PACK B,A  
PACK C,A
```

...will yield:

```
B = X'234F'  
C = X'0001234F'
```

You Try It...

Given `N DC CL5'10639'`.

7. Given `W DC PL3'0'`, show the hex representation of `W` before and after `PACK W,N`
8. Given `X DC PL2'0'`, show the hex representation of `X` before and after `PACK X,N`
9. Given `Y DC CL4'0'`, show the hex representation of `Y` before and after `PACK Y,N`
10. Given `Z DC PL3'-12'`, show the hex representation of `Z` before and after `PACK N,Z` (*Be careful!*)

* * * * *

If you know IBM System/370 COBOL, you may recall that a packed number is one with a `COMP-3` picture clause. For example, given the following field definitions,

```
05  FLDA          PIC S9(3).  
05  FLDB          PIC S9(3)  COMP-3.
```

`FLDB` is a packed number, but `FLDA` is not. The COBOL instruction `MOVE FLDA TO FLDB` is equivalent to the BAL instruction `PACK FLDB,FLDA` ...and that's exactly what a COBOL compiler does: convert COBOL source instructions to the equivalent machine level instructions! (Those machine level instructions will, of course, vary depending on the machine type; that is, a `PACK` will be generated for an IBM/370 or compatible, but not for a PC.) This is one reason why COBOL programmers should learn assembler: it demystifies the COBOL compiler. By knowing assembler, you become a better COBOL programmer (or any other language).

The AP Instruction

The `AP` (add packed) instruction is used to add one packed number to another. For example, `AP A,B` adds `B` to `A`, with `B` unchanged and the sum in `A`. Both operands *must* be valid packed numbers. For example, given

```
A    DC    CL4'1234'  
B    DC    CL3'567'  
C    DC    PL4'0'
```

...to add *A* and *B* giving *C*, *A* and *B* must be packed. At least one work field will be required:

```
PACK  C,A
PACK  PK2,B
AP    C,PK2
```

where

```
PK2   DC   PL2'0'
```

(I will often define fields, such as *PK2* above, as work fields. For example, *PK3* is `DC PL3'0'`, *PK4* is `DC PL4'0'`, etc. Henceforth, if I refer to a field *PK_n*, then it is to be understood that I am referring to a type *P* work field of size *n*. Use of this convention will simplify many of our illustrations.)

The ZAP Instruction

In coding the above example (add *A* and *B* giving *C*) I could have used use two work fields, as follows:

```
PACK  PK3,A
PACK  PK2,B
PACK  C,=C'0'
AP    C,PK3
AP    C,PK2
```

Note that moving a zero to *C*, then adding *PK3* to *C*, is the same as if we had simply moved *PK3* to *C*. There is a `BAL` instruction which will do just that: the `ZAP` (zero and add packed) instruction is used to move one packed field to another. For example, I could replace `PACK C,=C'0'` and `AP C,PK3` with `ZAP C,PK3`. I could also replace `PACK C,=C'0'` with `ZAP C,=P'0'`.

You Try It...

11. Given `X DC CL2' '`, show the hex representation of *X* after `PACK X,=CL1'1'`.
12. Replace the `PACK` in (11) with a `ZAP`.
13. Given `W DC PL2'10'`, `X DC PL2'-6'`, `Y DC CL2'15'`, and `Z DC PL2'8'`. Write the `BAL` code to determine $Z = W + X + Y$. Show the hex representation of *Z* after each instruction. Your final answer for *Z* should be `X'019C'`. (Reminder: *Y* must be packed before it can be added. Define a work field if necessary.)

Detecting an Overflow Condition

When adding (with `AP`) or moving (with `ZAP`), if the sum will not fit in the receiving field, the high order digits are truncated. The assembler will give no warning message that this might occur (as would most `COBOL` compilers), nor will the program abend at run time. Detecting such an "overflow" at run time is, however, a very simple process. Recall from our discussion of `IFs` in `BAL` that the condition code has four bits. The fourth bit is generally used to indicate an overflow condition:

EQUAL 8	LOW 4	HIGH 2	OVERFLOW 1
0	0	0	1

You can check for an overflow condition by using a branch on condition (BC) with a mask of 1, or the extended mnemonic BO (branch on overflow). Conversely, you can use the mnemonic BNO (branch on no overflow). This can be demonstrated with the following program:

```

OVERFLOW BEGIN
    AP    A,B
    BO    OVER
    WTO   'There was NOT an overflow'
    B     DONE
OVER     EQU    *
    WTO   'There WAS an overflow'
DONE     EQU    *
    RETURN
A        DC    PL2'998'
B        DC    PL2'2'
END      OVERFLOW

```

In this case, you will see the message `There WAS an overflow`, since $998+2=1000$, and 1000 will *not* fit in a two byte field. If you change the value of B from 2 to 1, you will see the message `There was NOT an overflow`, since $998+1=999$, and 999 *will* fit in a two byte field.

The UNPK Instruction

After the above addition (adding 1234 to 567), C will contain +1801, represented as X'0001801C'. Note that the result of any arithmetic operation (including ZAP) is signed (with C for positive, and D for negative), *even if the original numbers were unsigned!* (PACK and UNPK are *not* considered arithmetic operations.)

Of course, I cannot print field C in this format. The number must first be unpacked. The instruction for doing so is UNPK. This instruction works like the PACK instruction but in reverse. The sign from the packed number (which is the rightmost four bits) will go into the zone portion of the rightmost byte of the unpacked number. That field will also contain all of those redundant F's which we discussed earlier. So, for example, UNPK WK5,C where WK5 DC CL5' ' will give WK5 = X'F0F1F8F0C1'.

(Just as in our discussion of work packed fields of the form PK_n above, I will often define fields, such as WK5 above, as work fields. For example: WK3 DC CL3' ', WK4 DC CL4' ', etc. Henceforth, if I refer to a field WK_n, then it is to be understood that I am referring to a type C work field of size n.)

If the receiving field is too small to hold the unpacked number, the high order digits will be truncated. For example, `UNPK WK3,C` will give `WK3 = X'F8F0C1'` (where `WK3` was defined as `WK3 DC CL3' '`.) If the receiving field is larger than is necessary to hold the unpacked number, it will be padded on the left with `X'F0'S`. So `UNPK WK7,C` will give `WK7 = X'F0F0F0F1F8F0C1'` (where `WK7` was defined as `WK7 DC CL7' '`.)

You Try It...

Given `Q DC PL2'-708'`

- 14. Show `WK3` after `UNPK WK3,Q`
- 15. Show `WK2` after `UNPK WK2,Q`

Given `R DC PL1'9'`

- 16. Show `WK1` after `UNPK WK1,R`
- 17. Show `WK3` after `UNPK WK3,R`

The MVZ Instruction

In the above example, even after unpacking field `c`, I will have a problem in printing because of the sign: `c` would be displayed as `0180A` because `X'C1'` is the `EBCDIC` equivalent of `C'A'`. So I must somehow remove the sign. (In a later chapter, when we discuss the `ED` (edit) instruction, we will learn how to print the sign. For now, we will just remove it.)

To remove the sign, we make use of our knowledge of **zone** and **numeric** bits. First, let's rewrite this number in the vertical form we saw earlier:

F	F	F	F	C
0	1	8	0	1

And consider the following field: `ZEROES DC CL5'00000'`

F	F	F	F	F
0	0	0	0	0

If I move `ZEROES` to field `c` I would, of course, get all zeroes. But what if I moved *only the zone portion* of `ZEROES`? I would get the following:

F	F	F	F	F	<-- changed
0	1	8	0	1	<-- unchanged

Note that the sign would change from `c` (positive) to `F` (unsigned). This type of move is accomplished by using the `MVZ` (Move Zone) instruction. For example `MVZ C,ZEROES`

Of course, it is only the last (right most) byte that I need to change, so this could be coded as `MVZ C+4(1),=X'F0'`

If for some reason you change the length of field *c* (from *CL5*), you will need to remember to change the explicit displacement (4) in this instruction. There's a *very clever* way to code this instruction so you don't have to be concerned with the length of field *c*. Let the assembler determine that for you at assembly time with the **length operator**: `MVZ C+L'C-1(1),=X'F0'`
The assembler will use the definition of *c* to determine that $L'C = 5$, and therefore $L'C-1 = 5-1 = 4$.

The final result, `X'F0F1F8F0F1'`, will print as `01801`. So what about the leading zero: leading zeroes are usually suppressed? The edit instruction which we will learn in the next chapter will remove the leading zeroes as well as enable us to print the proper sign.

A similar instruction, `MVN`, will move the numeric bits only. For example, if I had used `MVN C,ZEROES` I would get *C* equal

F	F	F	F	C	<-- unchanged
0	0	0	0	0	<-- changed

You Try It...

Given `P DC PL3'314'`

18. Show the hex representation of *P*. (Recall that when a packed field is defined with a *DC*, the initial value is always signed.)
19. Write the instructions necessary to "move" *P* to *WK4* such that *WK4* is `X'F0F3F1F4'`.
20. Write the instructions necessary to "move" *P* to *WK2* such that *WK2* is `X'F1F4'`.

Programming Example: Producing the Sales Recap

We have discussed packed decimal format numbers and looked at the following instructions: `PACK`, `UNPK`, `AP`, `ZAP`, and `MVZ`. We are now ready to return to our programming problem: to produce the Sales Recap for Cogsworth Industries. The record layout for `COGS.DAT` was shown on the first page of this chapter. We will use the following record definition:

```
*****
*           Input record definition           *
*****
IREC      DS      0CL41      1-41  Inventory record
IDESC     DS      CL10      1-10  Product description
ICALIF    DS      CL3       11-13 Units sold in Calif
IILL      DS      CL3       14-16 Units sold in Illinois
IUTAH     DS      CL3       17-19 Units sold in Utah
IWISC     DS      CL3       20-22 Units sold in Wisconsin
IBEGIN    DS      CL3       23-25 Beginning inventory
IPURCH    DS      CL3       26-28 Purchases throughout year
IQOH      DS      CL3       29-31 Actual quantity on hand
ICOST     DS      CL4       32-35 Cost (each) 99V99
ISELL     DS      CL4       36-39 Sell for (each) 99V99
ICRLF     DS      CL2       40-41 PC/370 only - CR/LF
```

The print layout for the Sales Recap is as follows:

```

      1         2         3         4         5         6
123456789012345678901234567890123456789012345678901234567890
      COGSWORTH INDUSTRIES
      Sales Recap

Product      Calif      Ill      Utah      Wisc      TOTAL
-----
XXXXXXXXXX   XXX      XXX      XXX      XXX      XXX
XXXXXXXXXX   XXX      XXX      XXX      XXX      XXX
XXXXXXXXXX   XXX      XXX      XXX      XXX      XXX

XXX records processed.
```

...so we will use the following output record definition:

```

*****
*      Output (line) definition      *
*****
OREC   DS   0CL62      1-62
ODESC  DS   CL10      1-10  Product description
      DS   CL5       11-15
OCALIF DS   CL3       16-18  Units sold in Calif
      DS   CL6       19-24
OILL   DS   CL3       25-27  Units sold in Illinois
      DS   CL6       28-33
OUTAH  DS   CL3       34-36  Units sold in Utah
      DS   CL6       37-42
OWISC  DS   CL3       43-45  Units sold in Wisconsin
      DS   CL6       46-51
OTOTAL DS   CL3       52-54  Units sold in all states
      DS   CL6       55-60
OCRLF  DS   CL2       61-62  PC/370 only - CR/LF
```

In this example, the input and output fields for sales by state are the same size, so there is no need to `PACK` them in order to print them; the `MVC` instruction will work fine:

```

MVC   OCALIF,ICALIF
MVC   OILL,IILL
MVC   OUTAH,IUTAH
MVC   OWISC,IWISC
```

But to get `OTOTAL`, the total units sold in all states, we *will* need to `PACK` each of the state sales figures, then add them to a total (also packed), then `UNPK` that total into `OTOTAL`, and remove the sign. We therefore define:

```

WCALIF DC   PL2'0'      Units sold in Calif
WILL   DC   PL2'0'      Units sold in Illinois
WUTAH  DC   PL2'0'      Units sold in Utah
WWISC  DC   PL2'0'      Units sold in Wisconsin
WTOTAL DC   PL2'0'      Units sold in all states
```

The code to find total sales is:

```

PACK  WCALIF,ICALIF      Each product's sales must
PACK  WILL,IILL         be packed so they can be
PACK  WUTAH,IUTAH      added to total for this
PACK  WWISC,IWISC       product...
ZAP   WTOTAL,=P'0'     Initialize the total to zero
AP    WTOTAL,WCALIF    and start adding...
AP    WTOTAL,WILL
AP    WTOTAL,WUTAH
AP    WTOTAL,WWISC
UNPK  OTOTAL,WTOTAL     Move total to output,
MVZ   OTOTAL+2(1),=X'F0' and remove the sign.

```

In this particular program it was not necessary to `PACK` each states' sales figures into a separate field. I could have used a single work field (such as `PK2`) as follows:

```

ZAP   WTOTAL,=P'0'     Initialize total to zero
PACK  PK2,ICALIF      Pack...
AP    WTOTAL,PK2      ...then add Calif to total
PACK  PK2,IILL        Pack...
AP    WTOTAL,PK2      ...then add Illinois to total
PACK  PK2,IUTAH      Pack...
AP    WTOTAL,PK2      ...then add Utah to total
PACK  PK2,IWISC       Pack...
AP    WTOTAL,PK2      ...then add Wisc to total
UNPK  OTOTAL,WTOTAL   Move total to output,
MVZ   OTOTAL+2(1),=X'F0' and remove the sign.

```

The decision to use a dedicated packed field for each input field (as in the former example) or to use a single packed field shared by all input fields (as in the latter example) will depend upon what you will do with the data: if you're going to need the number several times, the use of a dedicated packed field for each input field will save you from having to `PACK` each field more than once.

In order to determine the number of records processed, we will modify the `READ` routine as follows:

```

*****
*      READ - Read a record.      *
*****
READ   EQU   *
        ST   R10,SVREAD
        GET  INVENTORY,IREC      Read a single product record
        AP   #IN,=P'1'          Increment record count
        B    READX
ATEND  EQU   *
        MVI  EOFSW,C'Y'
READX  EQU   *
        L    R10,SVREAD
        BR   R10

```

where

```

#IN   DC   PL2'0'          Input record count

```

As this count is shown one time only, after all records have been processed, the logic to do so will appear in the WRAPUP section. We will reuse the output record area as follows:

```
*****
*          WRAPUP - Those things which happen one time only,      *
*                               after all records have been processed. *
*****
WRAPUP  EQU  *
        ST   R10,SVWRAP
        MVC  OREC,BLANKS
        MVC  OCRLF,WCRLF          PC/370 only.
        BAL  R10,WRITE            Skip a line.
        MVC  OREC(22),=CL22'XXX  records processed.'
        UNPK OREC(3),#IN          Count
        MVZ  OREC+2(1),=X'F0'    Remove sign
        BAL  R10,WRITE
        CLOSE INVENTORY
        CLOSE REPORT
        WTO  'COGS7A ... Sales recap on REPORT.TXT'
        L    R10,SVWRAP
        BR   R10
```

The complete program, COGS7A.MLC, follows.

```
        PRINT NOGEN
*****
*          FILENAME:  COGS7A.MLC                                     *
*          AUTHOR   :  Bill Qualls                                 *
*          SYSTEM   :  PC/370 R4.2                                 *
*          REMARKS  :  Produce report for COGSWORTH INDUSTRIES    *
*                               showing sales by state.           *
*****
        START 0
        REGS
BEGIN    BEGIN
        WTO   'COGS7A ... Begin execution'
        BAL  R10,SETUP
MAIN    EQU   *
        CLI  EOFSW,C'Y'
        BE   EOJ
        BAL  R10,PROCESS
        B    MAIN
EOJ     EQU   *
        BAL  R10,WRAPUP
        WTO  'COGS7A ... Normal end of program'
        RETURN
*****
*          SETUP - Those things which happen one time only,      *
*                               before any records are processed. *
*****
SETUP   EQU   *
        ST   R10,SVSETUP
        OI   INVENTORY+10,X'08'  PC/370 ONLY - Convert all
*                                       input from ASCII to EBCDIC
        OI   REPORT+10,X'08'    PC/370 ONLY - Convert all
*                                       output from EBCDIC to ASCII
        OPEN INVENTORY
        OPEN REPORT
```

(continued)

```

        BAL R10,HDGS
        BAL R10,READ
        L   R10,SVSETUP
        BR  R10
*****
*       HDGS - Print headings. *
*****
HDGS   EQU *
        ST  R10,SVHDGS
        PUT REPORT,HD1
        PUT REPORT,HD2
        PUT REPORT,HD3
        PUT REPORT,HD4
        PUT REPORT,HD5
        L   R10,SVHDGS
        BR  R10
*****
*       PROCESS - Those things which happen once per record. *
*****
PROCESS EQU *
        ST  R10,SVPROC
        BAL R10,FORMAT
        BAL R10,WRITE
        BAL R10,READ
        L   R10,SVPROC
        BR  R10
*****
*       READ - Read a record. *
*****
READ   EQU *
        ST  R10,SVREAD
        GET INVENTORY,IREC      Read a single product record
        AP  #IN,=P'1'          Increment record count
        B   READX
ATEND  EQU *
        MVI EOFSW,C'Y'
READX  EQU *
        L   R10,SVREAD
        BR  R10
*****
*       FORMAT - Format a single detail line. *
*****
FORMAT EQU *
        ST  R10,SVFORM
        MVC OREC,BLANKS
        MVC ODESC,IDESC
        MVC OCALIF,ICALIF
        MVC OILL,IILL
        MVC OUTAH,IUTAH
        MVC OWISC,IWISC
        PACK WCALIF,ICALIF      Each product's sales must
        PACK WILL,IILL          be packed so they can be
        PACK WUTAH,IUTAH        added to total for this
        PACK WWISC,IWISC         product...
        ZAP WTOTAL,=P'0'        Initialize the total to zero
        AP  WTOTAL,WCALIF       and start adding...
        AP  WTOTAL,WILL
        AP  WTOTAL,WUTAH
        AP  WTOTAL,WWISC

```

(continued)

	UNPK	OTOTAL,WTOTAL	Move total to output,
	MVZ	OTOTAL+2(1),=X'F0'	and remove the sign.
	MVC	OCRLF,WCRLF	PC/370 only.
	L	R10,SVFORM	
	BR	R10	

*	WRITE	- Write a single detail line. *	

WRITE	EQU	*	
	ST	R10,SVWRITE	
	PUT	REPORT,OREC	Write report line
	L	R10,SVWRITE	
	BR	R10	

*	WRAPUP	- Those things which happen one time only, *	
*		after all records have been processed. *	

WRAPUP	EQU	*	
	ST	R10,SVWRAP	
	MVC	OREC,BLANKS	
	MVC	OCRLF,WCRLF	PC/370 only.
	BAL	R10,WRITE	Skip a line.
	MVC	OREC(22),=CL22'XXX	records processed.'
	UNPK	OREC(3),#IN	Count
	MVZ	OREC+2(1),=X'F0'	Remove sign
	BAL	R10,WRITE	
	CLOSE	INVENTORY	
	CLOSE	REPORT	
	WTO	'COGS7A ... Sales recap on REPORT.TXT'	
	L	R10,SVWRAP	
	BR	R10	

*	Literals, if any, will go here *		

	LTORG		

*	File definitions *		

INVENTORY	DCB	LRECL=41,RECFM=F,MACRF=G,EODAD=ATEND, DDNAME='COGS.DAT'	
REPORT	DCB	LRECL=62,RECFM=F,MACRF=P, DDNAME='REPORT.TXT'	

*	RETURN ADDRESSES *		

SVSETUP	DC	F'0'	SETUP
SVHDGS	DC	F'0'	HDGS
SVPROC	DC	F'0'	PROCESS
SVREAD	DC	F'0'	READ
SVFORM	DC	F'0'	FORMAT
SVWRITE	DC	F'0'	WRITE
SVWRAP	DC	F'0'	WRAPUP

*	Miscellaneous field definitions *		

WCRLF	DC	X'0D25'	PC/370 ONLY - EBCDIC CR/LF
EOFSW	DC	CL1'N'	End of file? (Y/N)
BLANKS	DC	CL62' '	

(continued)

```

WCALIF  DC   PL2'0'           Units sold in Calif
WILL    DC   PL2'0'           Units sold in Illinois
WUTAH   DC   PL2'0'           Units sold in Utah
WWISC   DC   PL2'0'           Units sold in Wisconsin
WTOTAL  DC   PL2'0'           Units sold in all states
#IN     DC   PL2'0'           Input record count
*****
*       Input record definition       *
*****
IREC    DS   0CL41           1-41  Inventory record
IDESC   DS   CL10            1-10  Product description
ICALIF  DS   CL3             11-13  Units sold in Calif
IILL    DS   CL3             14-16  Units sold in Illinois
IUTAH   DS   CL3             17-19  Units sold in Utah
IWISC   DS   CL3             20-22  Units sold in Wisconsin
IBEGIN  DS   CL3             23-25  Beginning inventory
IPURCH  DS   CL3             26-28  Purchases throughout year
IQOH    DS   CL3             29-31  Actual quantity on hand
ICOST   DS   CL4             32-35  Cost (each) 99V99
ISELL   DS   CL4             36-39  Sell for (each) 99V99
ICRLF   DS   CL2             40-41  PC/370 only - CR/LF
*****
*       Output (line) definition     *
*****
OREC    DS   0CL62           1-62
ODESC   DS   CL10            1-10  Product description
        DS   CL5             11-15
OCALIF  DS   CL3             16-18  Units sold in Calif
        DS   CL6             19-24
OILL    DS   CL3             25-27  Units sold in Illinois
        DS   CL6             28-33
OUTAH   DS   CL3             34-36  Units sold in Utah
        DS   CL6             37-42
OWISC   DS   CL3             43-45  Units sold in Wisconsin
        DS   CL6             46-51
OTOTAL  DS   CL3             52-54  Units sold in all states
        DS   CL6             55-60
OCRRLF  DS   CL2             61-62  PC/370 only - CR/LF
*****
*       Headings definitions         *
*****
HD1     DS   0CL62
        DC   CL40'           COGSWORTH INDUSTRIES '
        DC   CL20' '
        DC   XL2'0D25'
HD2     DS   0CL62
        DC   CL40'           Sales Recap '
        DC   CL20' '
        DC   XL2'0D25'
HD3     DS   0CL62
        DC   CL60' '
        DC   XL2'0D25'
HD4     DS   0CL62
        DC   CL40'Product   Calif   Ill   Utah '
        DC   CL20' Wisc    TOTAL'
        DC   XL2'0D25'
HD5     DS   0CL62
        DC   CL40'-----  -----  -----  ----- '
        DC   CL20' -----  -----'
        DC   XL2'0D25'
END     BEGIN

```


Programming Example: Producing the Inventory Discrepancies Report

Our next report, Inventory Discrepancies, will appear as follows:

```

      1         2         3         4         5         6
12345678901234567890123456789012345678901234567890123456789012345
-----
                    COGSWORTH INDUSTRIES
                    Inventory Discrepancies Report

Product      Begin + Purch - Sales = Expect   Actual   Result
-----
GIZMOS       017      099      090      026      023      003 short
WIDGETS      022      034      037      019      019
JUNQUE       030      052      073      009      010      001 over

003 records processed.
001 indicate shortage.
001 indicate overage.

```

Notice that the difference (*Result*) is *Expect-Actual*, and this difference is printed *only* if other than zero. Therefore, in order to complete this program, we will need two more instructions: *SP* (subtract packed) and *CP* (compare packed).

The SP Instruction

The *SP* (subtract packed) instruction is used to subtract one packed number from another. For example, *SP A,B* subtracts *B* from *A*, with *B* unchanged and the difference in *A*.

Consider the following example. Given these field definitions:

```

ACTUAL  DS    CL6
BUDGET  DS    CL6
DIFFER  DS    CL6

```

...subtract ACTUAL from BUDGET giving DIFFER:

```

PACK  PK4,ACTUAL
PACK  PK5,BUDGET
SP    PK4,PK5
UNPK  DIFFER,PK4
MVZ   DIFFER+L'DIFFER-1(1),=X'F0'

```

(Note the use of *PKn*-type work fields, the definition of which should be obvious per our earlier discussion. *BUDGET* *could* fit in a four byte field, but *PK4* was already holding *ACTUAL*, so I used *PK5* instead.)

There should be some concern over the fact that we simply *removed* the sign in *DIFFER*. Certainly, being *over* budget is not the same as being *under* budget! We'll take care of this problem in the next chapter.

You Try It...

Given A DC PL2'10', B DC PL3'5', C DC PL1'-3', and D DC PL2'7'. Show the hex representation of A after each of the following. (Start with fresh data each time.)

21. SP A, B
22. SP A, C
23. SP D, A

The CP Instruction

The CP (compare packed) instruction works just like the CLC (compare logical character) instruction, except:

- both operands *must* be valid packed fields, and
- the maximum length for each operand is 16.

The following program segment will illustrate the use of SP and CP. Given:

```
A      DS    PL3
B      DS    PL3
C      DS    PL4
```

...we are to subtract the lesser of A and B from C. The necessary BAL code is as follows:

```
          CP    A, B
          BH    USEB
          SP    C, A
          B     DONE
USEB      EQU  *
          SP    C, B
DONE     EQU  *
```

You Try It...

Given A, B, C, and D are all valid packed fields.

24. Write the code necessary to subtract one from A if A is greater than B.
25. Write the code necessary to add A to B if B is equal to C.
26. Write the code necessary to move the maximum of A, B, and C to D.

Programming Example Revisited

We are now ready to return to our programming problem: to produce the Inventory Discrepancies Report for Cogsworth Industries. We will use the same input record definition as was used in COGS7A.MLC. The print layout for the report is as follows:

```

          1         2         3         4         5         6
1234567890123456789012345678901234567890123456789012345
          COGSWORTH INDUSTRIES
          Inventory Discrepancies Report

Product      Begin + Purch - Sales = Expect   Actual   Result
-----
XXXXXXXXXX   XXX     XXX   XXX     XXX     XXX   XXX XXXXX
XXXXXXXXXX   XXX     XXX   XXX     XXX     XXX   XXX XXXXX
XXXXXXXXXX   XXX     XXX   XXX     XXX     XXX   XXX XXXXX
    
```

XXX records processed.
 XXX indicate shortage.
 XXX indicate overage.

...so we will use the following output record definition:

```

*****
*          Output (line) definition          *
*****
OREC      DS      0CL67          1-67
ODESC     DS      CL10          1-10  Product description
          DS      CL4           11-14
OBEGIN    DS      CL3          15-17  Beginning inventory
          DS      CL5          18-22
OPURCH    DS      CL3          23-25  Purchases
          DS      CL5          26-30
OSALES    DS      CL3          31-33  Units sold
          DS      CL6          34-39
OENDING   DS      CL3          40-42  Ending inventory (expected)
          DS      CL5          43-47
OQOH      DS      CL3          48-50  Ending inventory (actual)
          DS      CL6          51-56
ODIFF     DS      CL3          57-59  Difference
          DS      CL1          60-60
ORESULT   DS      CL5          61-65  'over' or 'short'
OCRLF     DS      CL2          66-67  PC/370 only - CR/LF
    
```

Our logic for formatting the detail lines is as follows:

Step1: Add California, Illinois, Utah, and Wisconsin sales to get total sales. Since the input fields are not packed, and since addition requires both fields be packed, we will need to use some work fields.

```

PACK      WCALIF,ICALIF          Each product's sales must
PACK      WILL,IILL              be packed so they can be
PACK      WUTAH,IUTAH            add to total for this
PACK      WWISC,IWISC            product...
ZAP       WTOTAL,=P'0'           Initialize the total to zero
AP        WTOTAL,WCALIF          and start adding...
AP        WTOTAL,WILL
AP        WTOTAL,WUTAH
AP        WTOTAL,WWISC
UNPK     OSALES,WTOTAL           Move total to output,
MVZ      OSALES+2(1),=X'F0'      and remove the sign.
    
```

Step 2: The expected ending inventory is equal to the beginning inventory *plus* purchases made since then *minus* total sales. This, too, will require the use of some work fields.

```

PACK  WBEGIN,IBEGIN
PACK  WPURCH,IPURCH      Expected ending inventory =
ZAP   WENDING,WBEGIN    Beginning
AP    WENDING,WPURCH     + Purchases
SP    WENDING,WTOTAL     - Sales
UNPK  OENDING,WENDING
MVZ   OENDING+2(1),=X'F0'
```

Step 3: Subtract the actual quantity on hand from the expected ending inventory. Display this difference if not equal to zero. Increment counters for number of records indicating overage or shortage.

```

PACK  WQOH,IQOH
CP    WQOH,WENDING      Compare actual vs. expected
BE    FORMATX           Don't show difference if zero
BL    SHORT
AP    #OVER,=P'1'       Count overages
MVC   ORESULT,=CL5'over'
B     DODIFF
SHORT EQU *
AP    #SHORT,=P'1'      Count shortages
MVC   ORESULT,=CL5'short'
DODIFF EQU *
ZAP   WDIFF,WENDING     Difference = Expected - Actual
SP    WDIFF,WQOH
UNPK  ODIFF,WDIFF
MVZ   ODIFF+2(1),=X'F0'
FORMATX EQU *
```

Record counts are shown in the `WRAPUP` section. That code is included in the following (complete) program listing:

```

PRINT NOGEN
*****
*      FILENAME:  COGS7B.MLC      *
*      AUTHOR   :  Bill Qualls   *
*      SYSTEM   :  PC/370 R4.2   *
*      REMARKS  :  Produce report for COGSWORTH INDUSTRIES *
*                  showing inventory discrepancies.          *
*****
START 0
REGS
BEGIN BEGIN
WTO   'COGS7B ... Begin execution'
BAL   R10,SETUP
MAIN  EQU *
      CLI  EOFSW,C'Y'
      BE   EOJ
      BAL  R10,PROCESS
      B    MAIN
```

(continued)

```

EOJ      EQU      *
         BAL      R10,WRAPUP
         WTO      'COGS7B ... Normal end of program'
         RETURN
*****
*        SETUP - Those things which happen one time only,      *
*                before any records are processed.              *
*****
SETUP    EQU      *
         ST       R10,SVSETUP
         OI       INVENTORY+10,X'08'  PC/370 ONLY - Convert all
*                                     input from ASCII to EBCDIC
         OI       REPORT+10,X'08'    PC/370 ONLY - Convert all
*                                     output from EBCDIC to ASCII

         OPEN    INVENTORY
         OPEN    REPORT
         BAL     R10,HDGS
         BAL     R10,READ
         L       R10,SVSETUP
         BR      R10
*****
*        HDGS - Print headings.                                  *
*****
HDGS     EQU      *
         ST       R10,SVHDGS
         PUT     REPORT,HD1
         PUT     REPORT,HD2
         PUT     REPORT,HD3
         PUT     REPORT,HD4
         PUT     REPORT,HD5
         L       R10,SVHDGS
         BR      R10
*****
*        PROCESS - Those things which happen once per record.  *
*****
PROCESS  EQU      *
         ST       R10,SVPROC
         BAL     R10,FORMAT
         BAL     R10,WRITE
         BAL     R10,READ
         L       R10,SVPROC
         BR      R10
*****
*        READ - Read a record.                                  *
*****
READ     EQU      *
         ST       R10,SVREAD
         GET     INVENTORY,IRES      Read a single product record
         AP      #IN,=P'1'          Increment record count
         B       READX
ATEND    EQU      *
         MVI     EOFSW,C'Y'
READX    EQU      *
         L       R10,SVREAD
         BR      R10
*****
*        FORMAT - Format a single detail line.                  *
*****
FORMAT   EQU      *
         ST       R10,SVFORM

```

(continued)

	MVC	OREC, BLANKS	
	MVC	ODESC, IDESC	Description
	MVC	OBEGIN, IBEGIN	Beginning inventory
	MVC	OPURCH, IPURCH	Purchases
	PACK	WCALIF, ICALIF	Each product's sales must
	PACK	WILL, IILL	be packed so they can be
	PACK	WUTAH, IUTAH	added to total for this
	PACK	WWISC, IWISC	product...
	ZAP	WTOTAL, =P'0'	Initialize the total to zero
	AP	WTOTAL, WCALIF	and start adding...
	AP	WTOTAL, WILL	
	AP	WTOTAL, WUTAH	
	AP	WTOTAL, WWISC	
	UNPK	OSALES, WTOTAL	Move total to output,
	MVZ	OSALES+2(1), =X'F0'	and remove the sign.
	PACK	WBEGIN, IBEGIN	
	PACK	WPURCH, IPURCH	Expected ending inventory =
	ZAP	WENDING, WBEGIN	Beginning
	AP	WENDING, WPURCH	+ Purchases
	SP	WENDING, WTOTAL	- Sales
	UNPK	OENDING, WENDING	
	MVZ	OENDING+2(1), =X'F0'	
	MVC	OQOH, IQOH	Actual ending inventory
	MVC	OCRLEF, WCRLF	PC/370 only.
	PACK	WQOH, IQOH	
	CP	WQOH, WENDING	Compare actual vs. expected
	BE	FORMATX	Don't show difference if zero
	BL	SHORT	
	AP	#OVER, =P'1'	Count overages
	MVC	ORESULT, =CL5'over'	
	B	DODIFF	
SHORT	EQU	*	
	AP	#SHORT, =P'1'	Count shortages
	MVC	ORESULT, =CL5'short'	
DODIFF	EQU	*	
	ZAP	WDIFF, WENDING	Difference = Expected - Actual
	SP	WDIFF, WQOH	
	UNPK	ODIFF, WDIFF	
	MVZ	ODIFF+2(1), =X'F0'	
FORMATX	EQU	*	
	L	R10, SVFORM	
	BR	R10	

	*	WRITE - Write a single detail line.	*

WRITE	EQU	*	
	ST	R10, SVWRITE	
	PUT	REPORT, OREC	Write report line
	L	R10, SVWRITE	
	BR	R10	

	*	WRAPUP - Those things which happen one time only,	*
	*	after all records have been processed.	*

WRAPUP	EQU	*	
	ST	R10, SVWRAP	
	MVC	OREC, BLANKS	
	MVC	OCRLEF, WCRLF	PC/370 only.

(continued)

```

BAL    R10,WRITE           Skip a line.
MVC    OREC(22),=CL22'XXX records processed.'
UNPK   OREC(3),#IN        Count
MVZ    OREC+2(1),=X'F0'   Remove sign
BAL    R10,WRITE
MVC    OREC(22),=CL22'XXX indicate shortage.'
UNPK   OREC(3),#SHORT    Count
MVZ    OREC+2(1),=X'F0'   Remove sign
BAL    R10,WRITE
MVC    OREC(22),=CL22'XXX indicate overage. '
UNPK   OREC(3),#OVER     Count
MVZ    OREC+2(1),=X'F0'   Remove sign
BAL    R10,WRITE
CLOSE INVENTORY
CLOSE REPORT
WTO    'COGS7B ... Discrepancies report on REPORT.TXT'
L      R10,SVWRAP
BR     R10
*****
*      Literals, if any, will go here *
*****
      LTORG
*****
*      File definitions *
*****
INVENTORY DCB    LRECL=41,RECFM=F,MACRF=G,EODAD=ATEND,
                DDNAME='COGS.DAT'
REPORT    DCB    LRECL=67,RECFM=F,MACRF=P,
                DDNAME='REPORT.TXT'
*****
*      RETURN ADDRESSES *
*****
SVSETUP  DC      F'0'           SETUP
SVHDGS   DC      F'0'           HDGS
SVPROC   DC      F'0'           PROCESS
SVREAD   DC      F'0'           READ
SVFORM   DC      F'0'           FORMAT
SVWRITE  DC      F'0'           WRITE
SVWRAP   DC      F'0'           WRAPUP
*****
*      Miscellaneous field definitions *
*****
WCRLF    DC      X'0D25'        PC/370 ONLY - EBCDIC CR/LF
EOF5W    DC      CL1'N'         End of file? (Y/N)
BLANKS   DC      CL67' '
WCALIF  DC      PL2'0'         Units sold in Calif
WILL   DC      PL2'0'         Units sold in Illinois
WUTAH  DC      PL2'0'         Units sold in Utah
WWISC  DC      PL2'0'         Units sold in Wisconsin
WTOTAL DC      PL2'0'         Units sold in all states
WBEGIN DC      PL2'0'         Beginning inventory
WPURCH DC      PL2'0'         Purchases
WENDING DC     PL2'0'         Ending inventory (expected)
WQOH   DC      PL2'0'         Ending inventory (actual)
WDIFF  DC      PL2'0'         Difference
#IN    DC      PL2'0'         Input record count
#OVER  DC      PL2'0'         Records showing overage
#SHORT DC      PL2'0'         Records showing shortage

```

(continued)

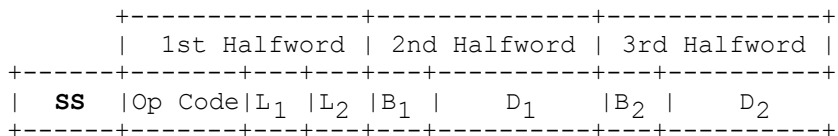
```

*****
*      Input record definition      *
*****
IREC   DS    0CL41      1-41  Inventory record
IDESC  DS    CL10      1-10  Product description
ICALIF DS    CL3       11-13  Units sold in Calif
IILL   DS    CL3       14-16  Units sold in Illinois
IUTAH  DS    CL3       17-19  Units sold in Utah
IWISC  DS    CL3       20-22  Units sold in Wisconsin
IBEGIN DS    CL3       23-25  Beginning inventory
IPURCH DS    CL3       26-28  Purchases throughout year
IQOH   DS    CL3       29-31  Actual quantity on hand
ICOST  DS    CL4       32-35  Cost (each) 99V99
ISELL  DS    CL4       36-39  Sell for (each) 99V99
ICRLF  DS    CL2       40-41  PC/370 only - CR/LF
*****
*      Output (line) definition    *
*****
OREC   DS    0CL67      1-67
ODESC  DS    CL10      1-10  Product description
      DS    CL4       11-14
OBEGIN DS    CL3       15-17  Beginning inventory
      DS    CL5       18-22
OPURCH DS    CL3       23-25  Purchases
      DS    CL5       26-30
OSALES DS    CL3       31-33  Units sold
      DS    CL6       34-39
OENDING DS    CL3       40-42  Ending inventory (expected)
      DS    CL5       43-47
OQOH   DS    CL3       48-50  Ending inventory (actual)
      DS    CL6       51-56
ODIFF  DS    CL3       57-59  Difference
      DS    CL1       60-60
ORESULT DS    CL5       61-65  'over' or 'short'
OCRRLF DS    CL2       66-67  PC/370 only - CR/LF
*****
*      Headings definitions        *
*****
HD1    DS    0CL67
      DC    CL40'
           COGSWORTH INDUSTRIES'
      DC    CL25' '
      DC    XL2'0D25'
HD2    DS    0CL67
      DC    CL40'
           Inventory Discrepancies R'
      DC    CL25'report'
      DC    XL2'0D25'
HD3    DS    0CL67
      DC    CL65' '
      DC    XL2'0D25'
HD4    DS    0CL67
      DC    CL40'Product      Begin + Purch - Sales = Exp'
      DC    CL25'ect Actual   Result  '
      DC    XL2'0D25'
HD5    DS    0CL67
      DC    CL40'-----  -----  -----  ----'
      DC    CL25'---  -----'
      DC    XL2'0D25'
END    BEGIN

```


The SS Instruction Format Revisited...

The `PACK`, `UNPK`, `AP`, `ZAP`, `SP`, and `CP` instructions are all type `SS`, or Storage-to-Storage, instructions. When we first introduced the `SS` instruction format, we said there was more than one form of `SS` instruction. All of these instructions are of the second form:



The different form is necessary because these operations have *two* length fields; that is, the operands can be of different lengths. (Recall that the `MVC` and `CLC` instructions have one length operator only and that the length of the operation is determined by the length of the first operand.)

As with all assembler instructions, the first of these six bytes is the operation code. These op codes are as follows:

Instruction	Op Code
PACK	X'F2'
UNPK	X'F3'
AP	X'FA'
ZAP	X'F8'
SP	X'FB'
CP	X'F9'

(`MVZ` and `MVN` are also type `SS` instructions, but of the same form as the `MVC` and `CLC` instructions. The op code for `MVZ` is X'D3'. The op code for `MVN` is X'D1'.)

You can see most of these op codes in the following extract of `COGS7B.PRN`:

```

0001C6 F212D472D498 0482 04A8 161 PACK WQOH,IQOH
0001CC F911D472D470 0482 0480 162 CP WQOH,WENDING
0001D2 4780D1FE 020E 163 BE FORMATX
0001D6 4740D1DA 01EA 164 BL SHORT
0001DA FA10D478D2FC 0488 030C 165 AP #OVER,=P'1'
0001E0 D204D4E1D2F5 04F1 0305 166 MVC ORESULT,=CL5'over'
0001E6 47F0D1E6 01F6 167 B DODIFF
0001EA 000001EA 168 SHORT EQU *
0001EA FA10D47AD2FC 048A 030C 169 AP #SHORT,=P'1'
0001F0 D204D4E1D2F0 04F1 0300 170 MVC ORESULT,=CL5'short'
0001F6 000001F6 171 DODIFF EQU *
0001F6 F811D474D470 0484 0480 172 ZAP WDIFF,WENDING
0001FC FB11D474D472 0484 0482 173 SP WDIFF,WQOH
000202 F321D4DDD474 04ED 0484 174 UNPK ODIFF,WDIFF
000208 D300D4DFD2FA 04EF 030A 175 MVZ ODIFF+2(1),=X'F0'
00020E 0000020E 176 FORMATX EQU *

```

The second byte of the instruction is the lengths. Each length occupies a halfbyte, or four bits. Recall that four bits can range in value from 0 (all zeroes) to 15 (all ones). But just as in our discussion of `MVC` and `CLC`, a field of length 0 doesn't make any sense. So the lengths are actually the length of each operand *minus one*. In this way, values from 0 to 15 indicate operation lengths (adds, subtracts, compares, etc.) of from 1 to 16. This is why these packed decimal operations are limited to fields of length 1 to 16.

For example, in line 161 we `PACK IQOH` into `WQOH`. `WQOH` was defined as `PL2`, so the first length will be $2-1=1$. `IQOH` was defined as `CL3`, so the second length will be $3-1=2$. That's why the Op Code of `X'F2'` is followed by `X'12'`.

The second halfword (third and fourth bytes) indicates the base and displacement of the first operand, and the third halfword (fifth and sixth bytes) indicates the base and displacement of the second operand, just as with `MVC` and `CLC`. Our earlier discussion of the `ADR1` and `ADR2` columns applies as well.

You Try It...

27. Show the object code if line 161 above were changed to `UNPK IQOH,WQOH`
28. Show the object code if line 169 above were changed to `AP #SHORT,#OVER`
29. Show the object code if line 172 above were changed to `AP WDIFF,WENDING+1(1)`
30. Show the object code if line 174 above were changed to `UNPK ODIFF(2),WENDING`
31. Show the object code if line 175 above were changed to `MVN ODIFF+2(1),=X'F0'`
32. Show the object code if line 175 above were changed to `MVZ ODIFF+1(1),=X'F0'`

Data Exception Errors

Now that you are working with packed decimal fields, you have a much greater chance of having runtime errors. These are sometimes referred to as **abends** for abnormal end (or abnormal termination.) By far the most common such error is the **data exception** error. This occurs whenever you attempt to perform a packed decimal arithmetic operation with operands which are not valid packed numbers. For example, if you forget to pack a number before adding it to an accumulator, your program will abend. In the IBM mainframe world this produces a **system 0C7** error code, or **S0C7** (read as "sock seven"). PC/370 will also produce an error, though it is not called a S0C7.

Recall that `AP`, `ZAP`, `SP`, and `CP` are considered arithmetic operations: `PACK` and `UNPK` are not. The first operand for a `ZAP` can be anything, but the second operand *must* be a valid packed decimal number. `PACK` and `UNPK` will never produce a S0C7, but forgetting to `PACK` or `UNPK` certainly may!

PC/370 has a test/debugger facility, but it is *very* primitive. Nevertheless, if you know what to look for it can be very helpful. Consider the following program, `S0C7.MLC`:

```
                START 0
BEGIN          BEGIN
* -----
*   S0C7.MLC BY BILL QUALLS
*   USING PC/370 V4.2
*   FORCE DECIMAL EXCEPTION
* -----
                AP    SUM,ONE
                AP    SUM,TWO
                RETURN
SUM           DC    PL2'0'
ONE          DC    PL1'1'
TWO         DS    PL1'2' (Error)
                END
```

This program contains a deliberate error: the definition for `TWO` should be a `DC` instead of a `DS`. When I attempt to add `TWO` to `SUM` (the second `AP`), I will get an abend.

If we assemble, link, and execute this program we get the following:

```
A:\MIN>s0c7
TRACE EP A=08E4 ID=BUG 370 A=000276 OP=58DD0004
*****
* PC/370 System Release 4.2 01/07/88 *
* Copyright (C) 1988 Donald S. Higgins *
* *
* You are encouraged to copy and share this *
* package with other users on the condition *
* the package is not distributed in modified *
* form, and that no fee is charged. If you *
* find PC/370 useful, send 45 dollars to the *
* address below to become registered user and *
* support continued shareware development. *
* Registered users will receive notices of *
* future PC/370 releases. *
* *
* Don Higgins *
* 6365 - 32 Avenue, North *
* St. Petersburg, Florida 33710 *
*****
TYPE H FOR HELP
+
```

If we type `H` (but don't press Enter), we get the following help screen:

```
A SELECT ADDRESS STOP OPTIONS
C CONTINUE TO NEXT TRACE ID
D DUMP 370/386 MEMORY AT SELECTED ADDRESS
E SET EBCDIC OR ASCII DUMP FORMAT
F SET FIND TRACE ID
I DISPLAY 370 INSTRUCTION COUNTER WORD
J JUMP TO NEW 370/386 INSTRUCTION ADDRESS
K SET KILL TRACE MODE OR RESTORE TRACES
L SET LIMIT FOR Q AND T
M MODIFY 370/386 MEMORY
N LIST TRACE TABLE
```

(continued)

```
P PRINTER ON/OFF
Q SET QUIET MODE
R LIST 370/386 REGISTERS
S SAVE/UNSAVE CURRENT TRACE ID FROM KILL
T SET TRACE MODE
W LIST 370/386 FREE STORAGE
X ASSIST LOG ON/OFF
Y MODIFY 370/386 REGISTER
Z SWITCH 370/386 MODE (AFFECTS D,E,J,O,M,R,W,Y)
<CR>=REPEAT DUMP, <BS>=DUMP BACK, <SP>=DUMP FORWARD
<ESC>=EXIT TO MS-DOS
```

(We press `Esc` to return to the `DOS` prompt.)

`ID=BUG` tells us that the program has ended, and `A=000276` tells us where. But that address (`000276`) means nothing to us without the assembly listing: we *must* have the `.PRN` listing in order to be able to do any debugging.

```
      LOC          ADR1  ADR2  LINE LABEL      OP      OPERANDS
000000              1          START      0
000000              2 *++++ BEGIN
000000              3 BEGIN    CSECT
000000              4          USING    *,15
000000 47F0F058          0058  5          B      KZHQX001
000004 0B              6          DC      AL1(11)
000005 C2C5C7C9D54040  7          DC      CL11'BEGIN '
000010 0000000000000000  8 HZQX001 DC      18F'0'
000058 90ECD00C          000C  9 KZHQX001 STM     14,12,12(13)
00005C 50D0F014          0014 10         ST      13,HZQX001+4
000060 18ED              11         LR      14,13
000062 41D0F010          0010 12         LA      13,HZQX001
000066 50D0E008          0008 13         ST      13,8(0,14)
00006A              14         DROP   15
00006A              15         USING  HZQX001,13
00006A              16 * -----
00006A              17 *   SOC7.MLC BY BILL QUALLS
00006A              18 *   USING PC/370 V4.2
00006A              19 *   FORCE DECIMAL EXCEPTION
00006A              20 * -----
00006A FA10D070D072  0080  0082 21         AP      SUM,ONE
000070 FA10D070D073  0080  0083 22         AP      SUM,TWO
000076              23 *+++++++ RETURN
000076 58DD0004          0004 24         L      13,4(13)
00007A 98ECD00C          000C 25         LM      14,12,12(13)
00007E 07FE              26         BR      14
000080 000C              27 SUM    DC      PL2'0'
000082 1C              28 ONE   DC      PL1'1'
000083              29 TWO   DS      PL1'2' (Error)
000000              30         END
```

The address refers to the location counter (`LOC`) on the far left. But notice that there isn't any `000276`! We subtract `x'200'` from the address (*always*). This gives an address of `000076`, which corresponds to line 23. But wait! *When PC/370 encounters a data exception error, it gives you the address of the next instruction that would have been executed had the program not abended!* So the actual instruction in error is at location `000070`, line 22, the `AP` which we said would cause the abend! That instruction would cause us to look at the values of `SUM` and `TWO`. `SUM`

is okay (or it would have abended with the previous instruction). So we look at `TWO` and see that it should have been `DC` rather than `DS`.

It's not easy. And it's even worse when you are dealing with file input. What's needed is some way to look at any field while the program is running. To do so, you must run the program in test mode. To run a program in test mode, the program name is entered, followed by a blank and an *upper case* `T`. For example,

```
A:\>s0c7 T
TRACE EP A=07AB ID=370 370 A=000200 OP=47F0F058
*****
* PC/370 System Release 4.2 01/07/88 *
* Copyright (C) 1988 Donald S. Higgins *
* *
* You are encouraged to copy and share this *
* package with other users on the condition *
* the package is not distributed in modified *
* form, and that no fee is charged. If you *
* find PC/370 useful, send 45 dollars to the *
* address below to become registered user and *
* support continued shareware development. *
* Registered users will receive notices of *
* future PC/370 releases. *
* *
* Don Higgins *
* 6365 - 32 Avenue, North *
* St. Petersburg, Florida 33710 *
*****
TYPE H FOR HELP
+
```

We want to stop the program before the offending instruction is executed, so at the prompt `(+)` we type `a` for address. The instruction is at location `000070` so we add `x'200'` giving `000270`. Therefore, we enter `270` when prompted for the address. When asked for the type of address, type `a` again:

```
TYPE H FOR HELP
+a
ADDR STOP ON
A=270
000270 FA10D070 D07358DD 000498EC D00C07FE .....q.....
T(A-ADDR, E-DATA =, OR N-DATA <>)= a
```

We now type `t` for trace. Each instruction is listed before it is executed.

```
+t
TRACE SET
TRACE EP A=1433 ID=BC 370 A=000200 OP=47F0F058
TRACE EP A=1F9B ID=STM 370 A=000258 OP=90ECD00C
TRACE EP A=17D1 ID=ST 370 A=00025C OP=50D0F014
TRACE EP A=0CAD ID=LR 370 A=000260 OP=18ED
```

(continued)

```
TRACE EP A=1649 ID=LA      370 A=000262 OP=41D0F010
TRACE EP A=17D1 ID=ST      370 A=000266 OP=50D0E008
TRACE EP A=2093 ID=AP      370 A=00026A OP=FA10D070D072
ADDR STOP
      000270 FA10D070 D07358DD 000498EC D00C07FE .....q.....
TRACE EP A=2093 ID=AP      370 A=000270 OP=FA10D070D073
+
```

We can see that the next instruction to be executed is FA10D070D073. (You can see this same code on line 22 of the .PRN listing.) From our discussion of instruction formats, we know this is an AP, and this is confirmed by the message ID=AP. We can also tell by the X'10' following the X'FA' that we will be adding a one byte field to a two byte field. Remember: the instruction has not been executed yet. We can now display the data in question before allowing the program to proceed. To do so, we type **d** (for display). The data in question begin at location 000080, so we add X'200' giving 000280: we type **280** as the address when prompted:

```
+d
A=280
  000280 001C1C00 00000000 00000000 0007C6F8 .....F8
  000290 00000000 00000000 00000000 00000000 .....
+
```

We can see that SUM, which was defined as PL2'0', now has a value of +1 (X'001C'), so we know that the first AP worked. But we can also see that TWO has a value of X'00', which is not a valid packed decimal number. We have found the error. We would change the .MLC code, assemble, link, and run.

With practice, PC/370's testing facility will become an invaluable tool.

Exercises

1. True or false. (For each of the following assume A DC CL3'71D', B DC CL3' ', C DC PL2'-2', D DC PL2'3', and E DC CL2'-2'. Start with fresh data for each question.)

- T F a. The hex representation of A is X'F7F1C4'.
- T F b. The numeric bits of A are 0111, 0001, and 0010.
- T F c. PACK B,A makes B = X'00071D'.
- T F d. UNPK B,C makes B = X'00002D'.
- T F e. MVZ A+2(1),=X'F0' makes A = X'F7F1FD'.
- T F f. AP C,D makes D = X'001C'.
- T F g. The hex representation of E is X'002D'.
- T F h. SP D,C makes D = X'005C'.
- T F i. SP D,D makes D = X'000C'.
- T F j. SP E,E makes E = X'000C'.
- T F k. CP C,D results in a condition code of 4 (low).
- T F l. ZAP B,C will cause an abend.
- T F m. ZAP B,E will cause an abend.

2. Determine the results of the following operations:

- a. PACK B,A
A=

F1	F2	F3
----	----	----

B=

--	--
- b. PACK D,C
C=

F1	F2	F3	C4
----	----	----	----

D=

--	--	--	--
- c. PACK F,E
E=

D1

F=

--
- d. PACK H,G
G=

F1	F2	F3	C4
----	----	----	----

H=

--	--

3. Determine the results of the following operations:

- a. UNPK J,I
I=

12	34	5F		
----	----	----	--	--

J=

--	--	--	--	--
- b. UNPK L,K
K=

00	1C
----	----

L=

--	--
- c. UNPK N,M
M=

1D

N=

--	--	--	--	--
- d. UNPK P,O
O=

12	3C
----	----

P=

--

Exercises

4. Determine the results of the following operations:

a. AP B, A A=

01	23	4F
00	38	7F

 before
B= after
B=

b. AP D, C C=

01	05	00	0C
00	04	00	0D

 before
D= after
D=

c. AP F, E E=

12	3C
8F	

 before
F= after
F=

5. Determine the results of the following operations:

a. SP B, A A=

01	23	4F
00	38	7F

 before
B= after
B=

b. SP D, C C=

01	05	00	0C
00	04	00	0D

 before
D= after
D=

c. SP F, E E=

12	3C
8F	

 before
F= after
F=

6. Write the BAL code necessary to determine TOTAL where $TOTAL = GROSS + SALESTAX$. Use the following field definitions. Define any necessary work fields. TOTAL should be printable; that is, unsigned.

GROSS DS CL5
SALESTAX DS CL4
TOTAL DS CL6

7. Write the BAL code necessary to determine NET where $NET = SALES - RETURNS$. Use the following field definitions. Define any necessary work fields. NET should be printable; that is, unsigned.

SALES DS CL5
RETURNS DS CL4
NET DS CL5

Exercises

8. Columns 8-14 of a card-image file contain the customer's account balance. Show the `PROCESS` and `WRAPUP` sections of a program which will display the number of customers and the total (sum) of the balances. Show all field definitions.
9. Given `PACK A,B` generated `F223D110D113` at `LOC=0000DA`.
- How long is `A`? `B`?
 - What is the `LOC` of the next instruction?
 - Show the object code if this line were changed to `PACK B,A`
 - Show the object code if this line were changed to `UNPK B+2(2),A`
10. Given `AP C,D` generated `FA31D220D21E` at `LOC=0000C8`.
- How long is `C`? `D`?
 - What is the `LOC` of the next instruction?
 - Show the object code if this line were changed to `ZAP D,C`
 - Show the object code if this line were changed to `SP C+1(2),D+1(1)`
11. Write a program which will display a count of the number of courses offered in semester `W93`. Use the `OFFER` file of the Small Town Community College database. Your output should be by `WTO` only: there is no output file. Your message should appear as follows:

There were XXX courses offered in semester W93.

12. Modify program `COGS7A.MLC` to include totals by state; that is, your output should appear as follows:

	1	2	3	4	5	6
	1234567890123456789012345678901234567890123456789012345678901234567890					
	COGSWORTH INDUSTRIES					
	Sales Recap					
Product	Calif	Ill	Utah	Wisc	TOTAL	
-----	-----	-----	-----	-----	-----	
GIZMOS	020	030	020	020	090	
WIDGETS	015	010	010	002	037	
JUNQUE	025	015	015	018	073	
-----	-----	-----	-----	-----	-----	
TOTAL	060	055	045	040	200	

003 records processed.

Exercises

13. Write a program which will produce counts by sex and marital status for the records in `STUDENT` file. Your output should appear as follows:

```

      1      2      3      4
1234567890123456789012345678901234567890
-----
      STUDENT STATISTICS

Status      Male      Female      Total
-----
Single      XXX      XXX      XXX
Married     XXX      XXX      XXX
-----
Total       XXX      XXX      XXX
    
```

Note: A table of this type is called a "cross tabulation", or "cross tab".

14. a. (Refer to the Small Town Hardware Store database in More Datasets.) Write a program which will list *only* those items in the `TOOL` file which should be ordered. These are items where the sum of quantity on hand and quantity on order is less than or equal to the minimum quantity. The report should appear as follows:

```

      1      2      3      4      5      6
12345678901234567890123456789012345678901234567890
-----
      SMALL TOWN HARDWARE STORE
      ITEMS TO BE ORDERED

TID      Description      QOH + QOO = Sum      Min
---
XXX      XXXXXXXXXXXXXXXXXXXX      XXX      XXX      XXX      XXX
XXX      XXXXXXXXXXXXXXXXXXXX      XXX      XXX      XXX      XXX
XXX      XXXXXXXXXXXXXXXXXXXX      XXX      XXX      XXX      XXX
    
```

- b. Modify the program in part (a) so that in addition to creating the report, a new `TOOL` file is created with the quantity on order field updated for those items that are ordered. The new quantity on order should be equal to the old quantity on order plus the economic order quantity. Use `DDNAME='NEWTOL.DAT'` in the `DCB` for this new file. *All* tools should be written to this new file, even those for which there was no new order placed. Use `DOS TYPE` command to view the file.

Exercises

15. a. Fill in the blanks (lines 15-19 and 26-29):

```

STUFF7A
PC/370 CROSS ASSEMBLER OPTIONS=LXACE
LOC          ADR1  ADR2  LINE LABEL  OP      OPERANDS
000000      1  *+++++++ BEGIN
000000      2  STUFF7A  CSECT
000000      3          USING  *,15
000000 47F0F058      4          B      KZHQX001
000004 0B          5          DC      AL1(11)
000005 E2E3E4C6C6F7C140 6          DC      CL11'STUFF7A '
000010 000000000000000000 7 HZQKX001 DC      18F'0'
000058 90ECD00C      8          STM     14,12,12(13)
00005C 50D0F014      9          ST      13,HZQKX001+4
000060 18ED          10         LR      14,13
000062 41D0F010      11         LA      13,HZQKX001
000066 50D0E008      12         ST      13,8(0,14)
00006A      13         DROP    15
00006A      14         USING   HZQKX001,13
00006A _____ 0097  0092  15         PACK    R,N
000070 _____ 0097  0095  16         AP      R,Q
000076 _____ D080 _____ 0090  0097  17         CP      M,R
00007C _____      0086  18         BE      S
000080 _____ 0095  0097  19         SP      Q,R
000086 _____ 00000086 20 S      EQU      *
000086      21  *+++++++ RETURN
000086 58DD0004      22         L      13,4(13)
00008A 98ECD00C      23         LM     14,12,12(13)
00008E 07FE          24         BR      14
000090          25         LTORG
000090 _____ 26 M      DC      PL2'116'
000092 _____ 27 N      DC      CL3'123'
000095 _____ 28 Q      DC      PL2'-7'
000097 _____ 29 R      DC      PL4'5'
0000A0          30         END

```

b. You be the computer...what are the values of M , N , Q , and R after this program runs?

M= _____ N= _____ Q= _____ R= _____

c. Key and assemble this program. Use PC/370's test facility to stop the program at s , and verify your answers to part (b). (Note: Lines 1-14 of the program are the expansion of the `BEGIN` macro, and lines 21-24 are the expansion of the `RETURN` macro: code those macro statements

as you u.

Exercises

16. a. Fill in the blanks (lines 15-19 and 24-27):

```

STUFF7B
PC/370 CROSS ASSEMBLER OPTIONS=LXACE
LOC          ADR1  ADR2  LINE LABEL  OP      OPERANDS
000000      1  *+++++ BEGIN
000000      2  STUFF7B CSECT
000000      3          USING  *,15
000000 47F0F058      4          B      KZHGX001
000004 0B          5          DC      AL1(11)
000005 E2E3E4C6C6F7C240 6          DC      CL11'STUFF7B '
000010 0000000000000000 7 HZQKX001 DC      18F'0'
000058 90ECD00C      8          STM     14,12,12(13)
00005C 50D0F014      9          ST      13,HZQKX001+4
000060 18ED          10         LR      14,13
000062 41D0F010      11         LA      13,HZQKX001
000066 50D0E008      12         ST      13,8(0,14)
00006A      13         DROP   15
00006A      14         USING  HZQKX001,13
00006A F823D08BD091 009B 00A1 15
000070 F322D08ED08B 009E 009B 16
000076 D300D090D088 00A0 0098 17
00007C D201D089D08F 0099 009F 18
000082 FB32D091D08B 00A1 009B 19
000088      20  *+++++ RETURN
000088 58DD0004      21         L      13,4(13)
00008C 98ECD00C      22         LM     14,12,12(13)
000090 07FE          23         BR      14
000098      24         LTORG
000098 F0          24         X'F0'
000099      25 W
00009B F5F5F5      26 X
00009E C1C2C3      27 Y
0000A1 0001234C      28 Z
0000A8      29         END

```

b. You be the computer...what are the values of w, x, y, and z after this program runs?

W=_____ X=_____ Y=_____ Z=_____

c. Key and assemble this program. Use PC/370's test facility to stop the program before the RETURN, and verify your answers to part (b). (Note: Lines 1-14 of the program are the expansion of the BEGIN macro, and lines 20-23 are the expansion of the RETURN macro: code those macro statements as you usually do.)